

SENTINEL POWERLIFTER

[LEGENDS]

55 PTS



M	T	SV	W	LD	OC
8"	7	3+	6	7+	2

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Powerlifter	Melee	3	4+	10	-2	D3

AUFSTELLUNG

1x Sentinel Powerlifter [Legends]

Equipped with: Powerlifter

ABILITIES

Powerlifter Charge

Each time this model ends a Charge move, select one enemy unit within Engagement Range of it and roll one D6: on a 2-5, that enemy unit suffers D3 mortal wounds; on a 6, that enemy unit suffers 3 mortal wounds.

CORE RULES

◆ Deadly Demise 1

This ability always takes the form Deadly Demise X. Each time a model in this unit is destroyed, after the units embarked within it (if any) have made their emergency disembark moves, roll one D6. On a 6, that model suffers a deadly demise; each unit within 6" of that model suffers a number of mortal wounds denoted by X (if this is a random number, roll separately for each unit within 6").

